# Personal Learning Checklist (PLC)

| Subject – Creative iMedia | Topic – RO81 examination content |
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| Key Idea | | | | | S | O | R | T |
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| **Learning Outcome 1: Understand the purpose and content of pre-production** | I can describe the purpose and uses for: mood boards, mind maps/spider diagrams, visualisation diagrams, Storyboards, scripts | | | | | | | |
| **Learning Outcome 1: Understand the purpose and content of pre-production** | I can list the content of: **mood boards, mind maps/spider diagrams, visualisation diagrams**, i.e.: images, graphics, logos, text, **storyboards**, i.e.: ,number of scenes,  scene number, timings, camera shots (e.g. close up, mid, long) camera angles (e.g. over the shoulder, low angle, aerial), camera movement (e.g. pan, tilt, zoom or using a track and dolly), **lighting** (e.g. types, direction), sound (e.g. dialogue, sound effects, ambient sound, music), **locations** (e.g. indoor studio or other room, outdoor), **camera type** i.e. ,still camera ,video camera, virtual camera (e.g. for 3D Animations, 3D Modelling or computer games), **scripts**, i.e.: set or location for the scene, **direction** (e.g. what happens in the scene, interaction), **shot type, camera movement, sounds** (e.g. for actions or events), **characters dialogue** (e.g. intonation, loudness, emotion), **formatting and layout**. | | | | | | | |
| **Learning Outcome 2: Be able to plan pre-production** | I know how to **interpret client requirements for pre**-production (e.g.  purpose,  theme, style,  genre, content) **interpret a specific brief** (e.g.  by client discussion, reviewing a written brief, script or specification) | | | | | | | |
| | I can **identify timescales** for production based on target audience and end user requirements | | | | | | | |
| | I know how to **conduct and analyse research** for a creative digital media product, i.e. using primary sources using secondary sources | | | | | | | |
| | I can **produce a work plan and production schedule** to include: tasks, activities, work flow, timescales, resources Milestones, contingencies. | | | | | | | |
| | I know the importance of **identifying the target audience and how they can be categorised,** i.e. gender, age, ethnicity, income, location, accessibility | | | | | | | |

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| | I know the **hardware, techniques and software** used for: digitising paper-based documents, creating electronic pre-production documents | | | | |
| | I know the **health and safety considerations** when creating digital media products (e.g. , use of risk assessments, location recces, safe working practices | | | | |
| | I know **legislation** regarding any assets to be sourced, i.e.: copyright, trademarks, intellectual property | | | | |
| | I know how **legislation** applies to creative media production, i.e.: data protection, privacy, defamation certification and classification, use of copyrighted material and intellectual property. | | | | |
| **Learning Outcome 3: Be able to produce pre-production documents** | **I can create a**: mood board, mindmap/spider diagram, visualisation diagram or sketch, storyboard | | | | |
| | I can **analyse a script** e.g. scenes/locations, characters, resources and equipment needed | | | | |
| | I know<br>the properties and limitations of file formats for still images<br>the properties and limitations of file formats for audio<br>the properties and limitations of file formats for moving images, i.e.: video, animation | | | | |
| | I know **suitable naming** conventions e.g. version control, organisational requirements | | | | |
| | I know how to **identify appropriate file formats** needed to produce:<br>pre-production documents<br>final products in line with client requirements | | | | |
| **Learning Outcome 4: Be able to review pre-production documents** | I can **review a pre-production document** for: format, style, clarity, suitability of content for the client and target audience | | | | |
| | I can **identify areas for improvement** in a pre-production document, colour schemes, content,  additional scenes | | | | |